Visions & Views: The Troll Party – Constitution – Part 2.2



Okay. Yesterday's black 'Queen' game was a happening for sure. I lost, that my 'Need' side that is, which surprised me quite a bit. My 'What I Want' side Queen won quite convincingly I would say. So, from now on 'What I Want' will 'Execute' the Kings needs governing. Meaning: My 'Want' side will rule the D 'Execute' column from the highest priority level 8 down to the lowest level 1. This also means that the square c5 Kings needs will be executed by the Queen will, as it ended up in the Kings 'Need' area from row 3 and up.

However: The black Queen managed to knock out three Pawns (a2, b2, and f2) which cleared their columns together with the E 'Governing' column after that first black 'King' game, where the King managed to knock out the e3 Pawn there. What these sorts of 'Cleared Columns' from Pawns means, I'm not quite sure of yet. I just feel that Doo want me to find that out myself.

Right! It starts to get complicated, but one thing is for sure, that I need to map the results of these Troll Games in a more 'Reality Understandable' way to be able to view the final result with them altogether. I have a hunch though that these games work like layers on top of each other's, which would make sense. But that last Kingdom 'Pawns' game with the eight black Pawns, feels still a mystery.

Even so, I need to set this my black Castle 'Bishops' game up to begin with tomorrow. Right now my head is spinning trying to understand these games. So, I'll be back tomorrow, see you then.

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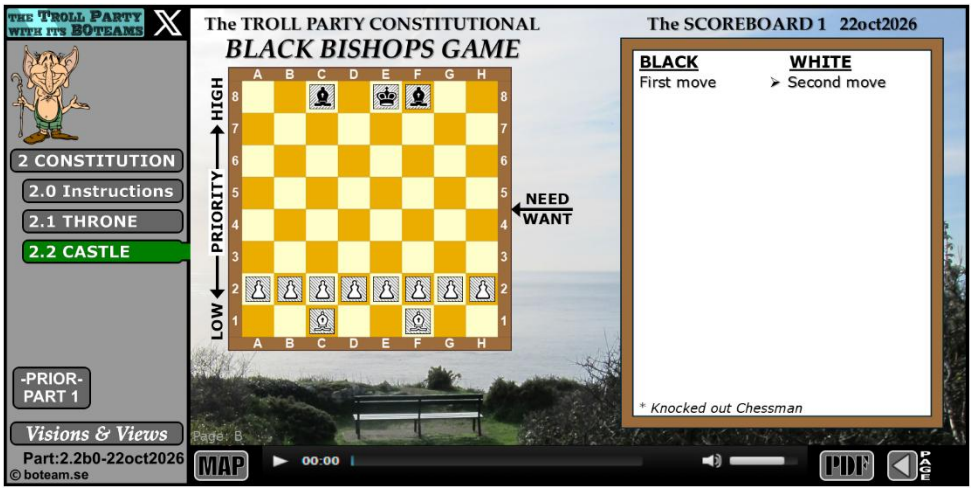
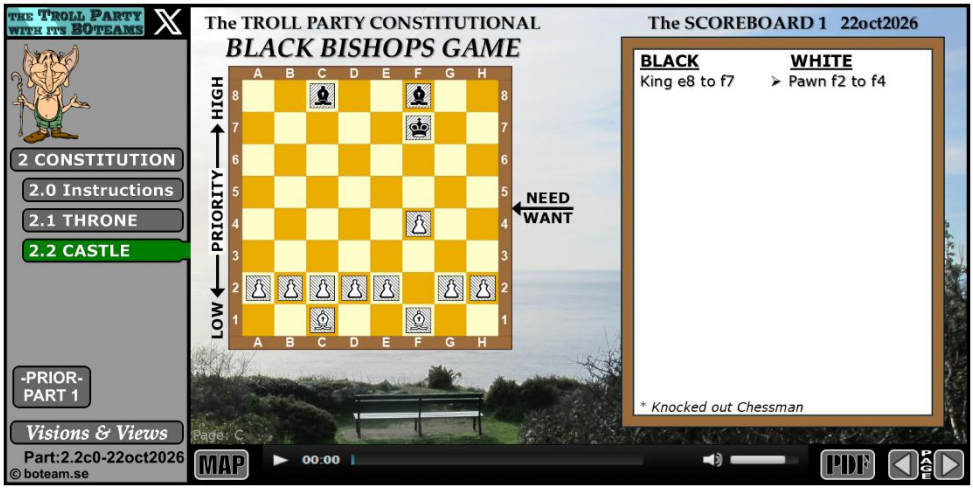
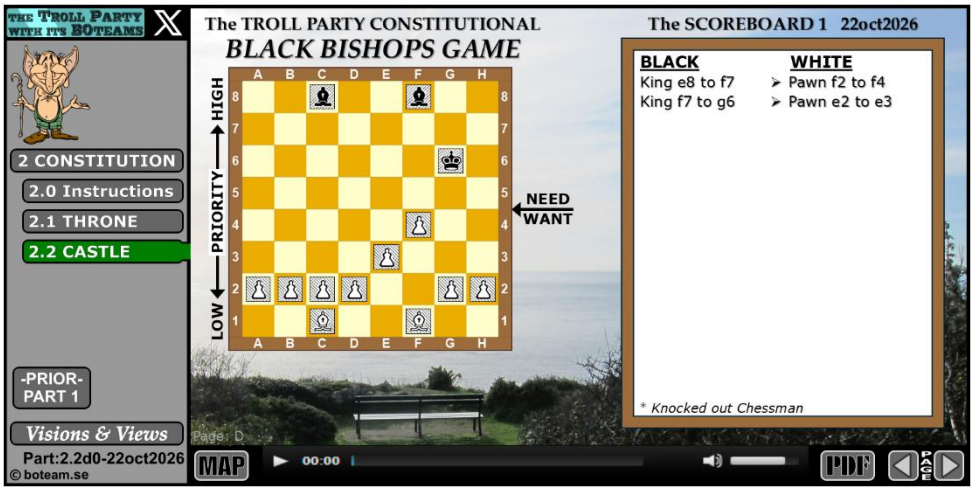


So, this is the setup. Four Bishops, two black and two white, have been added to the first 'King Game' setup with one black King and eight white Pawns. The black Bishops is me, representing what the 'Black Bishops Needs', and the opposite white Bishops, … which then again is me too, … representing what the 'White Bishops Wants', … same rules as before:
If I move my black King check, I 'the Black Team' win. If any of the white chessmen check my black King, they 'the White Team' win.



Okay, I need my black team to win this game to sort of prove that my 'Needs' actually can conquer what I 'Want'. So, I need to move my black King down to f7 not blocking my Bishops. … And then to counter that, I move the white Pawn f2 to f4, a sort of clever move I think.



Right, here we go. My black King from f7 to g6, an even cleverer move I would say. … Okay, I need to get my white Bishops out so that they can be of use, so why not move my white Pawn e2 to e3. However, I didn't feel too good about that afterwards. Am I fooling myself here, or not?



Okay my black team. Do I 'my Needs' have a lurching plan here, or? Well Yes! Why not? So, my black Bishop from c8 to f5.

Right, something is going on here. I (my white team), is 'Guessing' that the black King is heading downwards to win as many 'Need Priorities' to the Bishops as possible. But do I 'Want' that? No, of course not!
So, white Pawn h2 moves to h3, and in a next step I can either block or end this game by checking the black King, if he comes closer.

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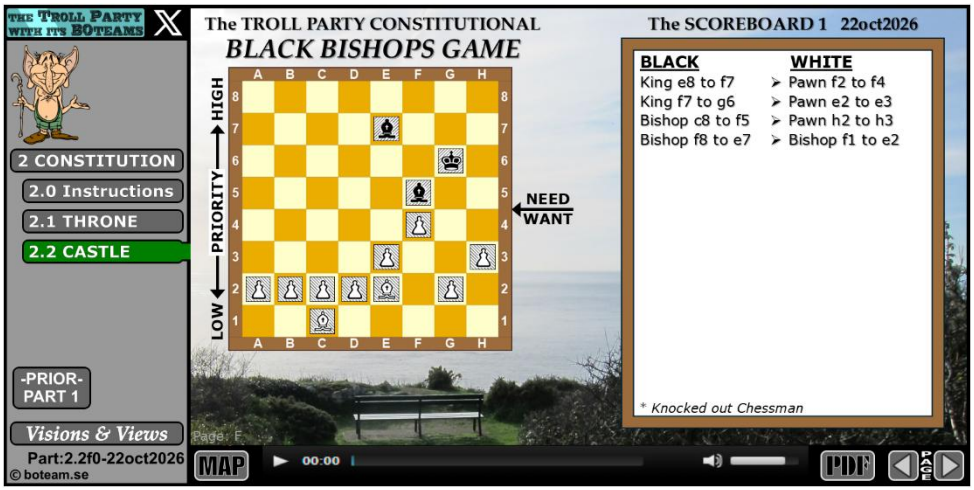
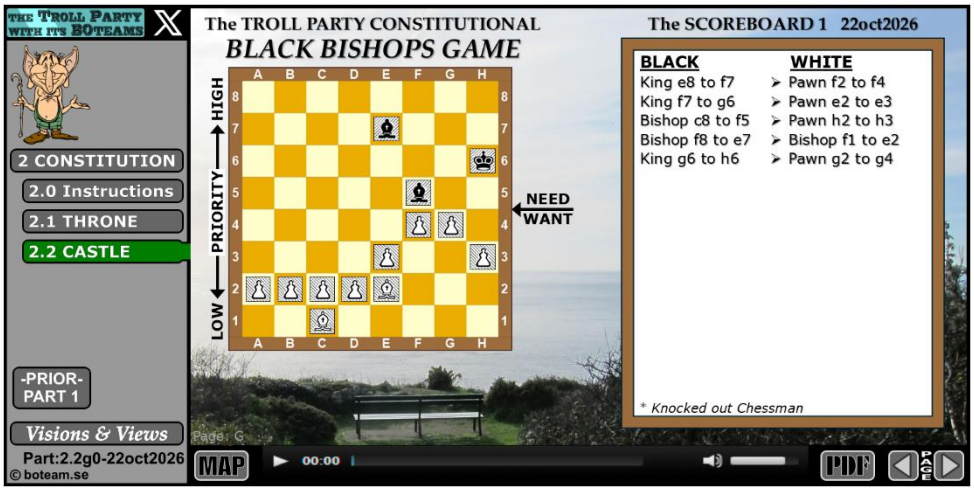


Seems good to my black team right now. I just have to make a slight move with my black Bishop f8 to e7, to cause some disturbance into the game. Okay, that was not planned. What to do now? Let's see, think, think. If in some moves onwards…? Hmm, okay. I got it! White Bishop f1 to e2.



Right, I have to count moves here, … tricky. But okay, whatever, let's try this out. So, my black King from g6 to h6, how about that for a move?

Okay, sort of expected. What are the white team options now? It's not possible to check the black King at that position, and to start to move any left wing Pawns forward will not unfold the situation either. So it has to be a clash. Okay then, my white team Pawn g2 goes to g4, and we'll see what comes out of that?

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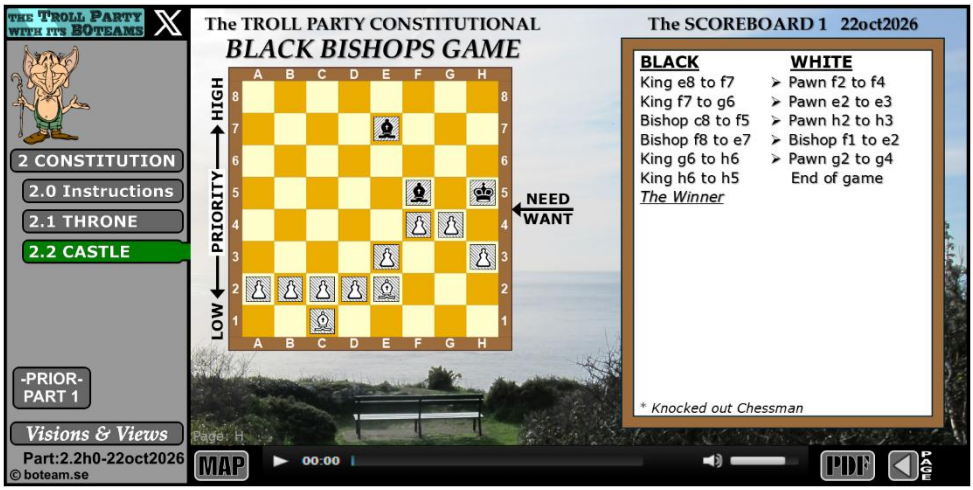

Tricky, it seems likely that my black team will lose this battle, but for sure not the war as I see it. So, time for me and my black 'Bishop' team to end this game and win us a better position than otherwise. So, the black King from h6 to h5, was the best I could come up with, which then ended the game with my black 'Bishop' team as winner.

Okay, a kind of draw I admit, 'BUT' with the black Bishops and my 'Need' side as winner. No white Pawns was knocked out this time and they didn't get far over to the Need side either, so in a way I did good, I think.

However, this game needs to ponder about too. What did I 'My Needs' win, really? And, what have these games to do with a 'Constitution'? I for sure know that Doo is right (as he always is), but how?

Right, okay…, I have to 'sort of' struggle on that till tomorrow.

See you then.