Visions & Views: The Troll Party – Constitution – Part 2.5



Okay. If yesterday's Rooks game was an up wakening, have a look at this! How on 'Earth' am I supposed to understand this? ... I for sure know that Doo can, but this is me having chosen the black King, 'And Thus', Nature rules and accordingly sets up the chessboard, which can't be overruled.

Even so, an interesting game I would say, and there are a lot of things to figure out here. Like, what 'Is' this Troll Party, and could its constitution work in a 'Humankind' society too? If I were to compare my Troll Party with 'Swedish' parties, those who still can't form a government after the 13th September election, none of those parties are 'Trustworthy and True', and definitely not 'Progressive and Honest, either.

Hmm…, but wait a minute! Have they all 'those Swedish parties' chosen the white King to play with instead of me choosing the black King? If so, that would be a good explanation. Nature don't take part in white King games, which aim and are said to 'Control Nature'. However, evident is that Nature rules. Claiming otherwise, … how true and honest is that?

Whatever, … I 'Need' to play this game as 'ME', no matter what others thinks of me 'Trustworthy and True' or not. I 'Want' a party constitution to be worth something, being 'Progressive' and 'Honest' too. Like taking charge leading the way into a future we all can live with.

Okay, okay, okay, fantasy I know. All parties and politicians promise that and I'm just me, … and just happen to 'not always' know the best.

Whatever! This game I'm looking forward to. So, see you tomorrow.

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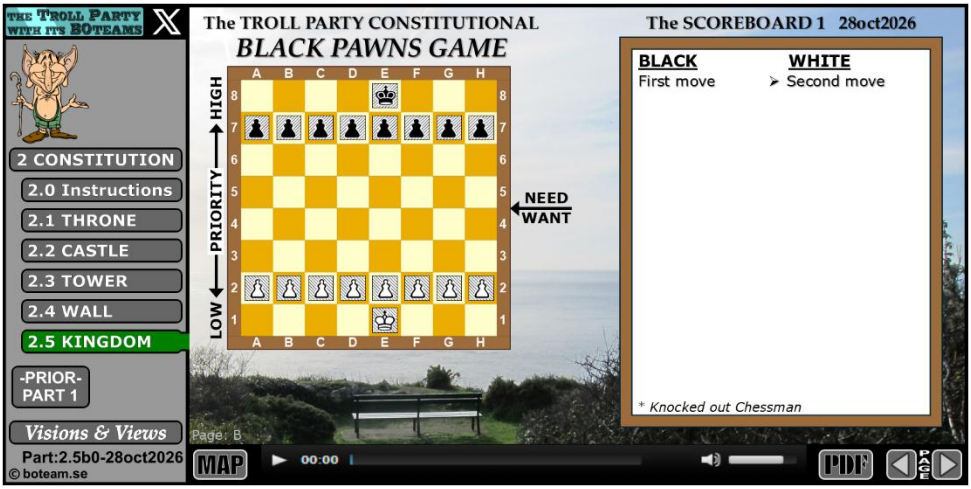
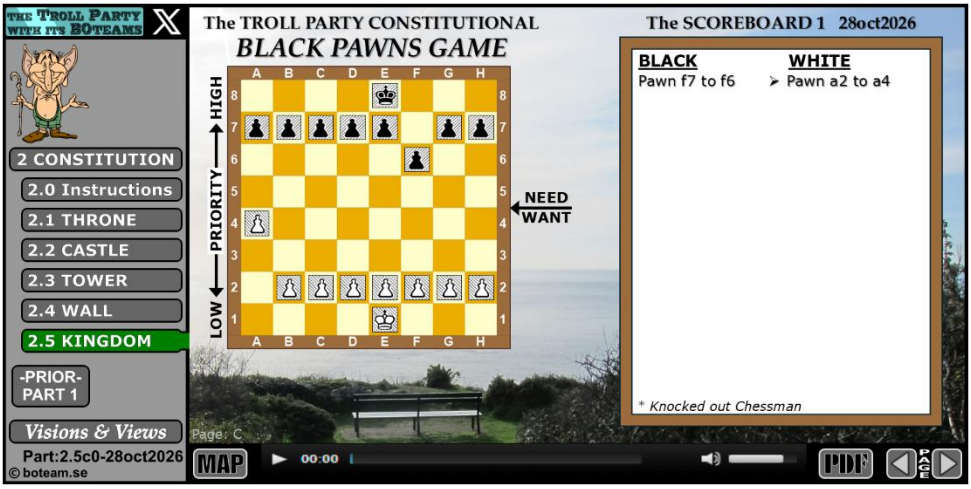
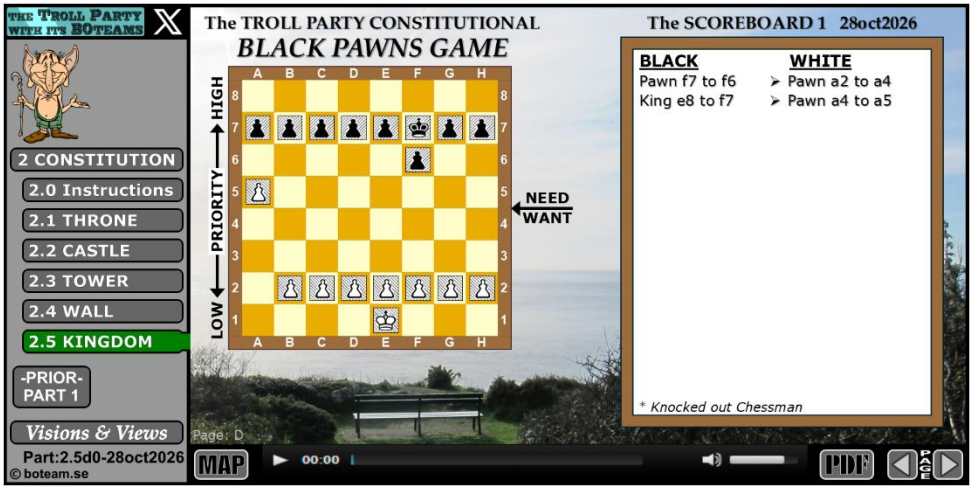


Now…, how to deal with this? One black King and eight black Pawns representing 'Needs' (Reality; trustworthy and true), against one white King and eight white Pawns representing 'Wants' (Fantasy; progressivity and honesty), a battle within myself? … and still I have a problem with those Pawns, what are those? Anyway, same rules as before.



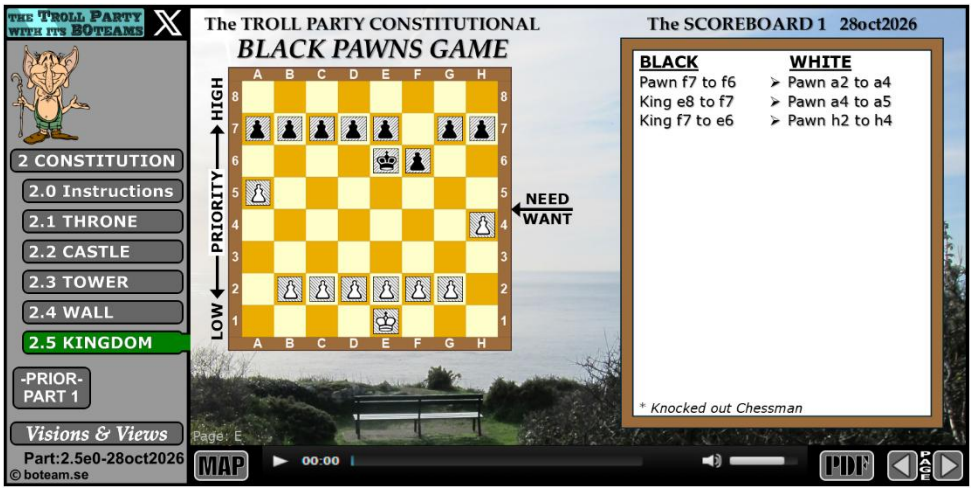
Right. First off I need to get my black King out of there to be able to win this game with my black Pawns at as high priority positions as possible. I have three options and the Pawn f7 (Exchange) feels better than the others to lower its priority, but no more than to f6.

Okay. Contrary I feel that my 'Wants' white King can stay put, keeping the white Pawns away from the black King. So, Pawn a2 to a4.



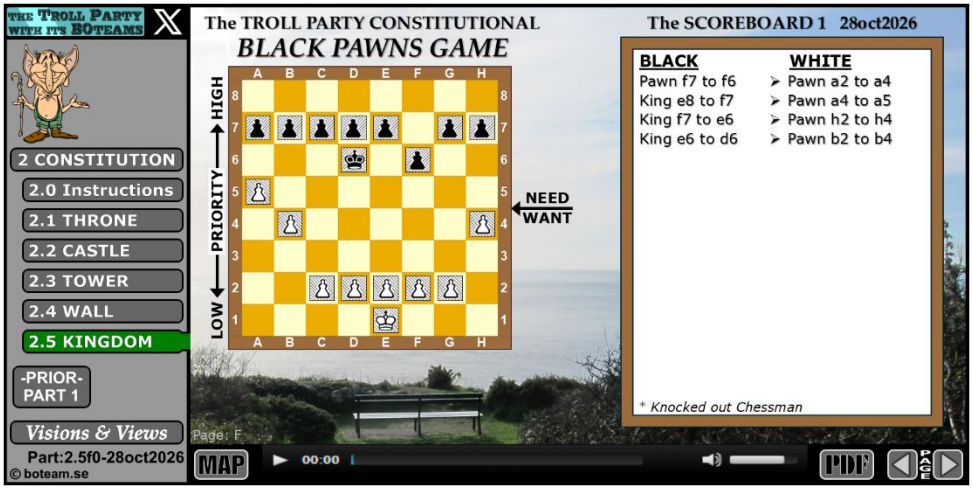
Hmm… whatever. My black King goes to f7 to get it out from there.

Now. That black King will for sure try to win this game without moving any of its black Pawns. But let's see if the white Pawns can challenge that and lure the black King into a trap or something. So, Pawn a4 goes to a5.



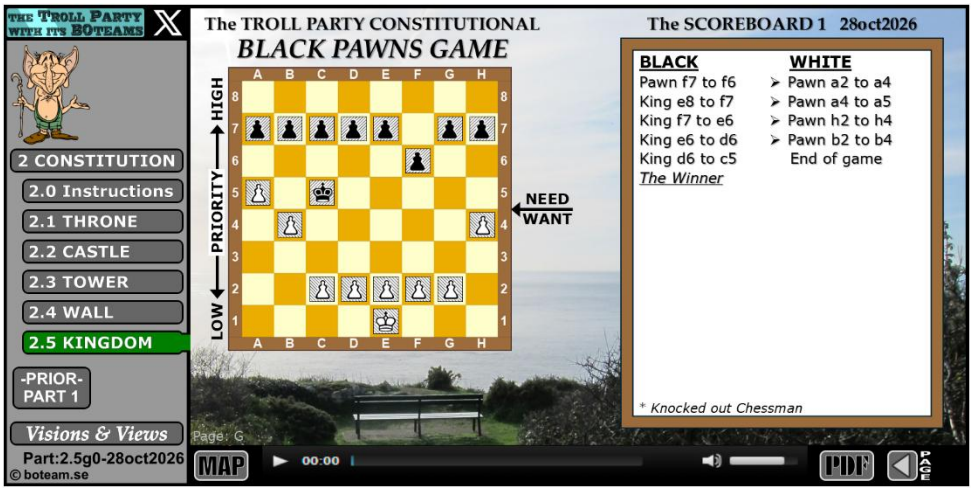
As usual those white Pawns are troublesome making a mess, but I need to move my black King out, but which way? Okay, towards the action of course. Right. My black King goes to e6.

Seems like an okay move for the black team, but I'll keep to my white Pawn strategy, keeping them as far away from the black King as possible to avoid a fast end of the game. Okay then, what kind of devious move can I come up with now? Okay, right…, I see it. Pawn h2 goes to h4.



Hmm…, troublesome, troublesome, which way to choose? I can sense the trap if moving to the right going after that h4 Pawn. So, moving my black King to the left a step to d6, gives my black King more options.

Okay then, stick to the plan! The white Pawn b2 moves to b4.



That's better! My fast will 'What I Want' has once again tricked me. So, by moving my black King from d6 to c5 and in check, my black team win the game. Even so, I feel a bit frustrated about competing like this with myself. I have been as honest and true to myself as I possibly can, and I do understand the challenge. I mean: In a modern 'Humankind' society like today, how on earth can you be honest and true to yourself? I mean, is anyone? Okay, I will see Doo and Bo again tomorrow, so see you then.